

COURSE UNIT (MODULE) DESCRIPTION

Course unit (module) title	Code
AI in Education: Theory, Practice, and Ethics	

Lecturer(s)	Department(s) where the course unit (module) is delivered
Coordinator: assist. prof. Jogaila Vaitekaitis	VU Faculty of Philosophy, Institute of Educational
	Sciences, Universiteto str. 9/1
Other(s): **In a non-recurring way, the course	
will also give place to theoretical and practical	
interventions of foreign researchers and experts	
in the field.	

Study cycle	Type of the course unit (module)
First (Bachelor)	Optional

Mode of delivery	Period when the course unit (module) is delivered	Language(s) of instruction
Blended	Autumn semester	English

ements (if any):
duals who already have good technology. Participants will tills by learning how to use a tes, including learning apps, and photo and video editing
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Course (module) volume in credits	Total student's workload	Contact hours	Self-study hours	
5	130	48	82	

Purpose of the course unit (module): programme competences to be developed Module Description:

This module serves as a prerequisite for educators, students or policy-makers interested in the intersection of AI and education. It explores foundational AI models, the art of prompting AI for educational outcomes, the role of AI in pedagogy, and the ethical landscape surrounding AI in education. The module also includes practical segments and encourages critical reflection on ethical

implications such as plagiarism, data privacy, and the broader societal impacts, including issues of equity and inclusivity.

Subject (Module) Objective:

The objective of this module is to equip participants with a nuanced understanding of Artificial Intelligence (AI) in educational contexts, appreciating both its transformative potential and the ethical considerations it necessitates. The module aims to foster competencies in:

- 1. Understanding the role and scope of AI in educational settings, particularly in terms of pedagogical applications (general competence).
- 2. Engaging with AI tools to enhance pedagogical practices (subject-specific competence).
- 3. Navigating the ethical terrain that AI in education presents, with a particular focus on issues of equity, inclusivity, and accountability (subject-specific competence).

Learning Objectives:

Upon successful completion of this module, students will be able to:

- 1. Articulate the impact of AI and its trajectory in education, including key generative models like ChatGPT, Bard, Bing, and Claude2.
- 2. Evaluate the role of AI in curriculum design, formative assessment, and fostering active learning environments.
- 3. Demonstrate the ability to prompt AI tools effectively to achieve specific educational outcomes and troubleshoot undesired AI behaviors.
- 4. Engage in critical discussions on the ethical implications of AI in education, with a particular focus on issues of plagiarism, bias, and data privacy.
- 5. Apply AI tools to design a sample syllabus and a low-stakes test, while taking into account ethical considerations, by the end of the module.
- 6. Reflect on the potential future of AI in education, considering both the opportunities for enhanced personalized learning and the challenges of ensuring equitable access and student accountability.

Learning	Teaching objectives and learning methods	Assessment methods			
outcomes of the					
course unit					
(module)					
Subject-Specific (Competences:				
AI Pedagogical	Develop and apply AI-enabled pedagogical strategies.	Project activities,			
Strategies	Blended learning: Mini-workshops, Interactive online	Preparation and			
	sessions, Group projects	presentation of			
		submissions,			
		Performance evaluation			
Ethical	Navigate ethical considerations of AI in education.	Essay writing			
Consideration in	Blended learning: Debates, Case studies, Online	(human+AI), Review of			
AI Education	forums	essay; analysis of			
		literature and other			
		sources, Presentation			
Practical	Utilize AI tools for practical educational purposes.	Practicality Testing,			
Application of AI	Blended learning: Practical work, Online tutorials,	Project activities,			
	Interactive demonstrations	Performance evaluation			

	Employ AI tools for personalized and enriched learning	Projects (individual and
_	experiences. Blended learning: Scenario-based learning, Online	group), Performance evaluation, Portfolio
-	forums, Mini-workshops	approach
Critical	Critically evaluate effectiveness and ethical	Essay writing,
	implications of AI tools.	Compiling a
Tools	Blended learning: Debates, Group discussions,	bibliography list,
	Problem-based learning	Presentation
Collaborative	Engage in collaborative learning environments	Group learning, Peer
Learning with AI	facilitated by AI.	reviews, Preparation and
	Blended learning: Group projects, Interactive online	presentation of
	sessions, Peer learning	submissions
General competen		
	Understand the foundational principles and models of	Essays (Person+AI),
J J	AI.	Concept maps, Open-
1 -	Blended learning: Engaging lectures, Group	and closed-ended
	discussions, Problem-based learning	questions/tasks
	Demonstrate practical application of AI tools in	Practicality Testing,
	enhancing teaching and learning processes.	Performance evaluation,
Practice:	Ability to Apply Knowledge in Practice	Project activities
1	Plan and organize AI-enabled educational activities.	Blended learning: Mini-
	Blended learning: Mini-workshops, Group projects,	workshops, Group
Plan	Interactive online sessions	projects, Interactive
		online sessions
Independence	Work independently to explore, evaluate, and	
	implement AI tools in education.	Essay writing, Research
	Blended learning: Independent analytical essays,	paper, Project activities
	Online research, Self-directed learning tasks	
	Communicate the principles and implications of AI in	Oral and written
	education orally and in writing, both in the mother	questioning,
	tongue and in a foreign language.	Presentation, Peer
	Blended learning: Debates, Presentations, Online forums	reviews
	Find, analyze, and synthesize information from diverse	
	sources regarding AI in education.	Testing, Concept maps,
	Blended learning: Engaging lectures, Online research,	Essay writing
	Group discussions	Listay withing
	Adapt to the evolving landscape of AI in education and	
*	its emerging tools and practices.	Case studies, Review of
Cityotiana		literature and other
	Blended learning: Scenario-based learning, Simulation	sources, Testing
	games, Online forums, Case studies. Exhibit initiative in exploring new AI tools and	B : (/ 1: 1 1 1 1
_	1 0	Projects (individual and
	integrating them innovatively in educational settings.	group), Performance
	Blended learning: Project-based learning, Mini-	evaluation, Portfolio
	workshops, Online research	approach
	Exhibit initiative in exploring new AI tools and	Essay writing,
	integrating them innovatively in educational settings.	Compiling a
	Blended learning: Debates, Group discussions,	bibliography list,
i I	Problem-based learning	Presentation

Use of	Proficiently use AI tools and other relevant information	
Information	technology in educational contexts.	Practicality Testing,
	technology in educational contexts.	Project activities,
Technology:		Performance evaluation
	demonstrations, Practical work	1 criormance evaruation

	Contact hours								Self-study work: time and assignments		
Content: breakdown of the topics	Sectures	Consultations	Seminars	Exercises	Laboratory work	Internship/work	Contact hours	Self-study hours	Assignments		
1. Introduction to Generative Artificial Intelligence: Definitions, Applications, and Ethical Concerns	2)	2				4	2	Readings: The Guidelines on Artificial Intelligence Usage at Vilnius University Assignment: Create a written description of your "journey" to these studies: what inspired you, what people, events, media, experiences, "influencers", etc. have led you to be here today (in these studies, on this module). Please update the road-map presented during the introductory and write a one to two page free-form essay. Watch: IATED Talks (MANY ON AI IN ED)		
2. Hands on: Foundation AI Models: (1) ChatGPT; (2) Copilot; (3) Gemini; (4) Claude; Mastering the Art of Prompting AI	2		8				10	12	Core Readings: AI Revolution in Education 2024 (AI-Powered Solutions for Teachers AI-Powered Solutions for Students AI-Powered Solutions for Administration) World Bank Document Additional: Use of Artificial Intelligence in Education Delivery and Assessment (parliament.uk). Assignment: Experiment with models to create a simple lesson plan and/or other educational materials using (refer to readings) ChatGPT, Copilot, Gemini, and Claude." Compare the results produced by each tool, focusing on how well each AI tool assists in educational content generation.		
3. Cooperation with AI: AI as Mentor: Providing Feedback AI as Tutor: Providing Direct Instruction AI as Coach: Increasing Metacognition AI as Teammate: Increasing Collaborative Intelligence AI as Student: The power of teaching others AI as Simulator: Creating Opportunities for Practice	4		8				18	13	Readings: Mollick, E., & Mollick, L. (2023). Assigning AI: Seven approaches for students, with prompts. arXiv preprint arXiv:2306.10052. Assignment: Reflect on the different roles AI plays in education (Mentor, Tutor, Coach, Teammate, Student, Simulator). Choose two roles and explore their pedagogical benefits and risks. Consider practical uses of these roles in your personal educational experience. In-Class Discussion: Share insights and discuss with peers how these roles impact learning and instruction.		

4. EU AI ACT regulation implications for education	2		2	4		4	Core Reading: EU Artificial Intelligence Act: Texts adopted - Artificial Intelligence Act - Wednesday, 13 March 2024 (europa.eu) Additional: EU AI Act: first regulation on artificial intelligence Topics European Parliament (europa.eu) "Generative AI, like ChatGPT, will not be classified as high-risk" Assignment: Evaluate the capabilities of different AI models in scanning and summarizing the key sections of the EU AI Act relevant to education. Write a 700-word report discussing which model generated the most reliable summary and why. Include reflections on the strengths and weaknesses.
5. UNESCO AI	4	8	8	12	2	13	Readings:
competency framework: Human-centred mindset UNESCO AI competency framework: Ethics of AI UNESCO AI competency framework: AI foundations and applications UNESCO AI competency framework: AI foundations and applications UNESCO AI competency framework: AI Pedagogy							Core Reading: UNESCO AI Competency Framework for Teachers; AI Competency Framework for Students; The Guidelines on Artificial Intelligence Usage at Vilnius University Additional: Use Cases for Generative AI in Education (publishing.service.gov.uk). Assignment: Write a 1-2 page proposal (400-600 words) recommending a small-scale update to the VU guidelines on AI usage in education, addressing one specific issue such as bias, data privacy, or inclusivity. Your proposal should offer a brief analysis and practical recommendations for improvement. Prepare for a group presentation on your proposal.
Individual project						38	Develop an individual project-workshop where you assume the role of school-based AI coordinator tasked with providing training to fellow teachers on ethics/application/theory of AI in educational settings.
Final student individual		(6				Conducting of individual project with feedback
project presentation Total	14		34	48	2	82	sessions
Total	14		J +	40	,	04	

Final assessm	nent strategy	Weight,	Weight,% Deadline		Assessment criteria
Seminar	Participation	(40%	of	Evaluated	Quality of contributions (10%)
Assessment		total grad	de)	throughout	Insightful comments
				the semester	Relevant remarks
					Literature-based responses (10%)
					Ability to support answers with academic sources
					Discussion facilitation (20%)
					Skill in posing thought-provoking questions
Case Study Pr	resentation	(10%	of	Throughout	Brief presentation (maximum 10 minutes; One or two
-		total grad	de)	semester	students per session)
					Topic: Practical case study related to session's reading material and/or theme

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			Assessment Criteria:
			1. Presentation Quality (5%)
			O Clarity, organization, and delivery
			2. Q&A Performance (5%)
			o Ability to respond effectively to questions
			about the presented case
Final Individual Project	(50% of total grade)	End of semester	Project Requirements:
	total grade)	schiester	YY 1 1 7 4 7 6 1 1 4 7 6 0
			Workshop Format: You will conduct a 45-60
			minute workshop or session.
			• Content:
			1. Introduction : Start with a brief overview of
			your chosen theme (AI ethics, applications,
			or theory). 2. Interactive Session : Engage your audience
			2. Interactive Session : Engage your audience (classmates/teachers) with activities,
			discussions, or demonstrations using real-
			world AI tools.
			3. Training Focus : Teach fellow "teachers"
			how to integrate AI tools in education while
			addressing key challenges like bias, privacy,
			or how AI enhances pedagogy.
			4. Conclusion : End with a summary of key
			takeaways and how participants can apply
			what they've learned in educational contexts.
			what they we rearried in educational contents.
			 Session Plan: A detailed outline of your workshop, including learning objectives, activities, and materials (slides, handouts, etc.). Instructional Materials: Design materials such as
			case studies, examples, and guides to help teachers
			better understand and apply AI.
			• Interactive Component: Include group activities, live demos, or discussions to actively involve participants.
			Presentation:
			 Workshop Presentation: Conduct the live workshop for your classmates and instructor, as if they were fellow teachers. The session should be engaging and interactive. Peer Feedback: After your workshop, you will receive feedback from your peers to reflect on your facilitation skills and content delivery.
			Assessment Criteria:
			1. Workshop Design (30%): How well the session is structured, including clarity of objectives and the

	 quality of instructional materials. Engagement and Interaction (30%): How effectively you engage participants with interactive elements. Content and Knowledge (30%): Depth of your knowledge on the topic and how well it is conveyed. Peer Feedback Reflection (10%): Reflection on the peer feedback you receive after your session and how you can improve.
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Author	Year of	Title	Issue of a periodical	Publishing place and house or web link
	public		or volume of a	
	ation		publication	
C 1 1'				

Compulsary reading

Newest readings:

- 1. UNESCO AI Competency Framework for Teachers
- 2. UNESCO AI Competency Framework for Students
- 3. UNESCO resources on AI in education: Artificial intelligence in education | UNESCO
- 4. <u>Use Cases for Generative AI in Education: User Research Report</u> (publishing.service.gov.uk)
- 5. Use of artificial intelligence in education delivery and assessment POST-PN-0712.pdf
 (parliament.uk)
- 6. AI Revolution in Education 2024 (AI-Powered Solutions for Teachers AI-Powered Solutions for Students AI-Powered Solutions for Administration) World Bank Document
- 7. Is education ready for artificial intelligence? | Cambridge Assessment Insights
- 8. The Guidelines on Artificial Intelligence Usage at Vilnius University
- 9. EU Artificial Intelligence Act: <u>Texts adopted Artificial Intelligence Act Wednesday, 13</u> March 2024 (europa.eu)
- 10. Mollick, E., & Mollick, L. (2023). Assigning AI: Seven approaches for students, with prompts. *arXiv preprint arXiv:2306.10052*.
- 11. Generative AI and the future of education <u>UNESCO</u>. Assistant Director-General for Education, 2018- (Giannini, Stefania) [19]
- 12. AI Index Report 2023 Artificial Intelligence Index (stanford.edu)
- 13. K-12 AI curricula A mapping of government-endorsed AI curricula ED-2022/FLI-ICT/K-12 K-12 AI curricula: a mapping of government-endorsed AI curricula UNESCO Digital Library
- 14. <u>Unlocking the power of generative AI models and systems such as GPT-4 and ChatGPT for higher education: A guide for students and lecturers (econstor.eu)</u>
- 15. Escalante, J., Pack, A., & Barrett, A. (2023). AI-generated feedback on writing: insights into efficacy and ENL student preference. International Journal of Educational Technology in Higher Education, 20(1), 1-20.

Introduction to Generative AI (G-GENAI-I)

- 16. Ask a Techspert: What is generative AI? https://blog.google/inside-google/googlers/ask-a-techspert/what-is-generative-ai/
- 17. Build new generative AI powered search & conversational experiences with Gen App Builder: https://cloud.google.com/blog/products/ai-machine-learning/create-generative-apps-inminutes-with-gen-app-builder
- 18. What is generative AI? https://www.mckinsey.com/featured-insights/mckinsey-explainers/what-is-generative-ai
- 19. Google Research, 2022 & beyond: Generative models:

- https://ai.googleblog.com/2023/01/google-research-2022-beyond-language.html#GenerativeModels
- 20. Building the most open and innovative AI ecosystem: https://cloud.google.com/blog/products/ai-machine-learning/building-an-open-generativ e-ai-partner-ecosystem
- 21. Generative AI is here. Who Should Control It? https://www.nytimes.com/2022/10/21/podcasts/hard-fork-generative-artificial-intelligen ce.html
- 22. Stanford U & Google's Generative Agents Produce Believable Proxies of Human Behaviors: https://syncedreview.com/2023/04/12/stanford-u-googles-generative-agents-produce-b elievable-proxies-of-human-behaviours/
- 23. Generative AI: Perspectives from Stanford HAI: https://hai.stanford.edu/sites/default/files/2023-03/Generative_AI_HAI_Perspectives
- 24. Generative AI at Work: https://www.nber.org/system/files/working_papers/w31161/w31161.pdf
- 25. The future of generative AI is niche, not generalized:
 https://www.technologyreview.com/2023/04/27/1072102/the-future-of-generative-ai-isniche-not-generalized/
- 26. The implications of Generative AI for businesses: https://www2.deloitte.com/us/en/pages/consulting/articles/generative-artificial-intellig ence.html
- 27. How Generative AI Is Changing Creative Work: https://hbr.org/2022/11/how-generative-ai-is-changing-creative-work

Readings on large language models:

- 28. NLP's ImageNet moment has arrived: https://thegradient.pub/nlp-imagenet/
- 29. LaMDA: our breakthrough conversation technology: https://blog.google/technology/ai/lamda/
- 30. Language Models are Few-Shot Learners: https://proceedings.neurips.cc/paper/2020/file/1457c0d6bfcb4967418bfb8ac142f64aPaper.pdf
- 31. PaLM-E: An embodied multimodal language model: https://ai.googleblog.com/2023/03/palm-e-embodied-multimodal-language.html
- 32. PaLM API & MakerSuite: an approachable way to start prototyping and building generative AI applications: https://developers.googleblog.com/2023/03/announcing-palm-api-and-makersuite.html
- 33. The Power of Scale for Parameter-Efficient Prompt Tuning:

 https://arxiv.org/pdf/2104.08691.pdf Google Research, 2022 & beyond: Language models:

 https://ai.googleblog.com/2023/01/google-research-2022-beyond-language.html/LanguageModels
- 34. Solving a machine-learning mystery: https://news.mit.edu/2023/large-language-models-in-context-learning-0207

Optional reading

- 1. Attention is All You Need: https://research.google/pubs/pub46201/
- 2. Transformer: A Novel Neural Network Architecture for Language Understanding: https://ai.googleblog.com/2017/08/transformer-novel-neural-network.html
- 3. Transformer on Wikipedia: https://en.wikipedia.org/wiki/Transformer_(machine_learning_model)#:~:text=Transformers%20were%20introduced%20in%202017,allowing%20training%20on%20larger%20datasets.
- 4. What is Temperature in NLP? https://lukesalamone.github.io/posts/what-is-temperature/
- 5. Model Garden: https://cloud.google.com/model-garden
- 6. Auto-generated Summaries in Google Docs: https://ai.googleblog.com/2022/03/auto-generated-

summaries-in-google-docs.html

AI Usage Declaration:

This syllabus was developed with the assistance of AI tools, including ChatGPT, which contributed to brainstorming, structuring course content, refining assignment ideas, and enhancing language clarity. All content was thoroughly researched, conceptualized, and verified by the course coordinator to ensure accuracy, relevance, and alignment with educational goals.